I. Topics: Java and the FANG Classes:

1. Complete the following exercises under Review 3.3 (p84)
   - Exercises a, b, c, d

2. Complete the following programming problem (p90)
   - 3.6

3. Include any lab you completed in class (this will be graded under Quizzes/Participation category)

II. Topics: Compiling and Executing OpenGL program on Visual Studio.

1. Draw a shape of your choice and add a smooth color